

Our SMS declaration service has become a firm favourite among regular competitors and is now the required way to make your declaration. Whether you're new to the race or just need a reminder on what to do, this document tells you everything you need to know...

## DECLARATION INSTRUCTIONS

Within 30 minutes of finishing you should make a declaration by texting this number:

**02380 001 802**

If you finish the race correctly you need to send a text message containing your finish time (in 24hr format) and the sail numbers of the boat ahead and the boat astern as you crossed the line.

Don't use any punctuation; just put a space between each bit of information like this:

**1624 GBR1234T K987**

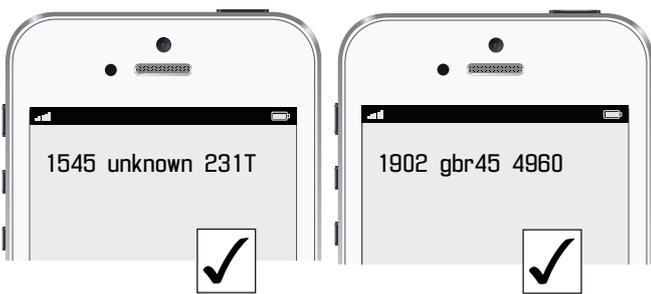
If you can't identify a boat ahead or astern type **UNKNOWN** instead of the sail number.

If you retire from the race, simply text **RETIRED**

If you do not start the race, just text **DNS**

You should wait for a response confirming that your declaration has been received. If this does not happen within 10 minutes you should resend your message. If you are still having difficulty, please call **01983 296 621** to report your problem.

Here are some examples of correct declarations...



and some incorrect ones...



## MAKE SURE YOUR PHONE IS REGISTERED

You can only send us your declaration from your registered race mobile phone. If you need to change this number, you must either visit the Update Your Entry page on the official website or call the Island Sailing Club on **01983 296 621** well before the race.

If we don't have the correct number for the mobile you are using, you will not be able to declare.

## IF YOU ARE UNABLE TO MAKE A TEXT DECLARATION

If you are unable to make a text declaration using your phone, you **must contact us** and make your declaration verbally as soon as possible after finishing.

You can do so in person at the Island Sailing Club in West Cowes or by calling the Club on **01983 296 621**.

Please note that if you are involved in a protest or are accepting an alternative penalty, you must go straight to Cowes Combined Clubs, Regatta House (see the Sailing Instructions for details). If you don't, you may not get a result!

## TANKARDS

We've asked everyone who wants one to pre-order their tankard this year so that we can send the items to you by post directly from the production facility. This simplifies our post-race admin and means you won't need (or be able) to collect your tankard in person in Cowes.

## TRY IT OUT

The system is available for you to try out from Monday 20th June.

Simply text us a test declaration on **02380 001 802** and wait for a reply to confirm that we received and understood your message.

You'll be sure that your phone is registered correctly with us and you'll have the number in your phone ready for race day.

Our popular GPS tracking facility will be in action again this year. If you or your crew have an Android device or iPhone, you'll be able to track your race around the Island. Family and friends will be able to keep up-to-date with your progress and you'll have the opportunity to replay the race after you've finished to see where you gained (or lost) time on your rivals!

## DOWNLOAD & REGISTER

To get started, you'll need to load our free tracking app to your mobile device.

For **iPhone** users, just open the App Store on your phone and find and install the **ngTrack** app.

If you're an **Android** user, you'll find the **ngTrack** app on the Google Play store.

Please read the detailed instructions specific to your device at [rtir.me/track](http://rtir.me/track). **There are some important steps that you need to follow for tracking to work properly - particularly on an Android device.**

Once you've downloaded the app to your device and adjusted any settings (see above), you'll need your unique registration code to get up and running. If you're the entrant and you haven't already received your code by email, you can access it on the 'Update Your Entry' page of the official Round the Island Race website. If you're a crew member, just ask the person who made the entry to send it to you.

Then it's simply a matter of entering the registration code and confirming the name of the boat you are racing on. Once this is done you'll be able to run some tests to make sure the tracking is working correctly.

## TRY IT OUT

Make sure you test the app before the race to avoid any surprises on race day!

We suggest you start the app before you go for a walk or a drive. When you get home, go to the Race Player page of the official Round the Island Race website at [rtir.me/livetracking](http://rtir.me/livetracking) and load up the Race Player.

Click the "Add Tracked Boat" button, enter your boat name and a little yacht will appear on the map, tracing the journey you have just made (which will look a little strange if you're in the middle of Manchester!) Note that the app will only be logging your position every 5 minutes, so your route won't be mapped in exact detail.

If you can, try out the app on your boat as well. You need to make sure that the phone is on deck at all times and can "see" the satellites in the sky, otherwise the tracking won't work. Putting your phone in a waterproof pocket in your sailing gear will probably produce the best results but it's worth experimenting to establish where on the boat it is most reliably getting a fix from the GPS system.

## TRACKING ON RACE DAY

The tracking system is fairly power hungry and for this reason we recommend that you don't try to use your phone for anything except sending tracking data, at least for the duration of the race.

Providing you charge your phone the night before, you should have plenty of power to track your course around the Island and make a few short phone calls, but don't expect to get a full day's extended use out of your device.

Ideally, use a different phone for all your normal communications and register that phone as your 'race mobile' for making your declaration at the end of the race (see overleaf).

The more tracking devices you have on board, the more accurate the track will be, so encourage other crew members to register. You'll also have some backup in case someone forgets to charge their phone before they set off from home!

## VIEWING

On the day of the Race, family and friends will be able to see how you're getting on using the Race Player on the official Website at [rtir.me/livetracking](http://rtir.me/livetracking)

They can watch the full race as it unfolds using the 'View Entire Fleet' mode, whilst simultaneously following the very popular race blog, which provides live commentary of what's happening out on the water.

The 'Add Tracked Boat' feature also allows ten individual boats to be highlighted as they progress around the 50 nautical mile course.

Tracking will commence from the first start time of 0800 right through to the finish at 2230.

Replay and pause facilities will also be available for those interested in comparing detailed performances.

